

Stephanie K Ritter

Motion & Design

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About

An animation graduate who has a passion for cartoons, a thirst for knowledge & an overwhelming love for cats. Traveling & finding new adventures are just some of the things I enjoy in life.

Skills

5 years experience using Photoshop, After Effects, Illustrator, Premiere and other Adobe CC products

Competent knowledge of Storyboard Design & 2D Animation

Strong background in Graphic Design

Working knowledge of Maya

Windows & Mac experience

Proficient in Microsoft Office

Enthusiastic professional who takes on challenges, solving them effectively and creatively

Personable worker who achieves goals when working independently and collaboratively.

3 years of excellent communication and customer service skills as a Wing Certified Trainer Greeter, Cashier & Expo at Buffalo Wild Wings.

Education

University of Wisconsin - Stout
Menomonie, WI
BFA in Entertainment Design -
Concentration in Animation
September 2010- May 2015
GPA 3.592
Graduated cum laude

Work Experience

Amorphous Music, Inc & Bassnectar Touring, Inc San Francisco, California -

Contract Artist

March 2018 - Present

Using 4K templates to create animations and gifs for multiple screened animations for large music festivals. This included making Illustrations and Gifs to go along side Bassnectar's "Up, Up & Away" music performance. Another project was creating kinetic typography for a Duncan Trussell podcast that was used for the Bassnectar Spring Gathering 2018 event.

EideCom Creative, Minneapolis, Minnesota -

Contract Artist

May 2017 - Present

Developing storyboards by collaborating with the Creative Director, using shot lists and reference images to effectively create a visual direction for the on-site film crew.

Hmong Baby, Minneapolis, Minnesota -

Freelance Illustrator

January 2017 - Present

Created colorful, geometric illustrations of food, numbers and household objects for flashcards and children's books to help teach others the Hmong language. Development included sketching multiple versions of each item, then creating and finalizing the designs inside Illustrator.

Curly Creative Communications, St. Paul, Minnesota -

Contract Motion Graphics Artist

December 2016 - Present

Using After Effects to create smooth, concise motion graphics for the company's client videos and projects. The animations are developed through a variety of iterations to ensure that the client's expectations are met.

Curly Creative Communications, St. Paul, Minnesota -

Social Media Intern

June 2016 - November 2016

During my time as the summer and fall intern, my primary duties were to help manage Curly's and Curly's clients social media pages by creating content such as GIFs, info-graphics and Facebook banners. Then post the content to social and interact with followers online.

Woodbridge Production, St. Paul, Minnesota -

Freelance Animator and Storyboard Artist

March 2016 - Present

Working with the Director to develop storyboards for upcoming films, music videos or commercials. Other duties include producing animations for video presentations and music videos such as Polyphia's "LIT."

Related Coursework & Experience

Digital Puppetry Workshop & Studio with the Jim Henson Company -

Menomonie, Wisconsin/ Los Angeles, California

Pitch Bible Compositor and Illustrator

January 2014- February 2014

Creating a mock education children's show with a group. My primary job was creating the pitch bible which included character and background design.